

# WRITING YOUR FIRST ANDROID APP

CLARE BAYLEY  
PRODUCT ENGINEER  
HATTERY LABS

# OUTLINE

1. THINGS TO KEEP IN MIND
2. APP: HELLO ANDROID
3. CODE WALKTHROUGH
4. EXTENDING HELLO ANDROID
5. CONCEPTS & VOCABULARY
6. ADVANCED HELLO ANDROID
7. HOW TO LEARN MORE

WHAT'S SO  
SPECIAL  
ABOUT  
MOBILE?

**NON LINEAR**

TOUCH,  
NOT CLICK

**BATTERY LIFE**

YOU ARE  
NEVER  
ALONE



CONFIGURATIONS



LIKE **WHAT?**  
ORIENTATION  
SCREEN SIZE  
SCREEN RESOLUTION  
ANDROID VERSIONS  
LANGUAGES

LIKE WHAT?

ORIENTATION

**BUT DON'T WORRY  
ABOUT THAT FOR NOW!**

SCREEN SIZE

SCREEN RESOLUTION

ANDROID VERSIONS

LANGUAGES

# YOUR FIRST APP: HELLO, ANDROID

AND NOW:

**THE SECRET OF  
PROGRAMMING**

# Google

[Advanced Search](#)  
[Language Tools](#)

Google Search

I'm Feeling Lucky

[Advertising Programs](#)

[Business Solutions](#)

[About Google](#)

© 2010 - [Privacy](#)

<http://developer.android.com/training/>

**TIME FOR SOME  
VOCABULARY**

**ACTIVITY**



# ACTIVITY LIFECYCLE

**INTENT**

CLARE BAYLEY  
PRODUCT ENGINEER  
HATTERY LABS

[talktome@clarebayley.com](mailto:talktome@clarebayley.com)

<http://clarebayley.com>

<http://clarebayley.com/GA/Android/slides.pdf>